Games
for Windows®

id®

Bethesda™

⚠ Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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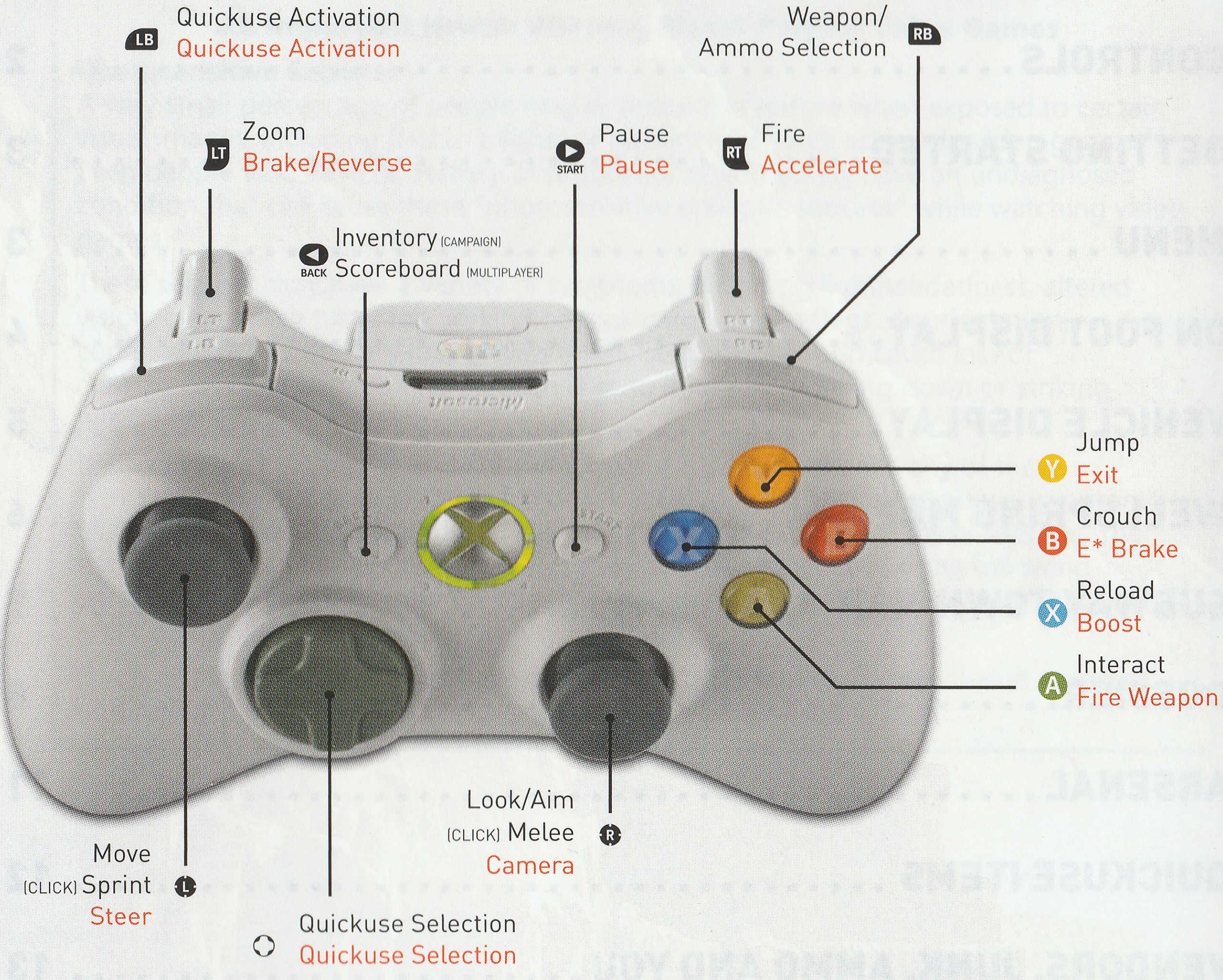
CONTROLS On Foot / Vehicle


LB
Quickuse Activation
Quickuse Activation
Weapon/ Ammo Selection
RB
LT
Zoom
Brake/Reverse
START
Pause
Pause
RT
Fire
Accelerate
BACK
Inventory (CAMPAIGN)
Scoreboard (MULTIPLAYER)
Y
Jump
Exit
B
Crouch
E* Brake
X
Reload
Boost
A
Interact
Fire Weapon
Look/Aim
(CLICK) Melee
Camera
R
Move
(CLICK) Sprint
Steer
L
Quickuse Selection
Quickuse Selection

ON FOOT KEYBOARD CONTROLS

Move	**W, A, D, S**
Melee Attack	**V**
Crouch	**C**
Jump	**SPACE**
Sprint	**SHIFT**
Fire	**LEFT MOUSE BUTTON**
Reload	**R**
Quick Swap Weapon (click) Use Weapon	**MOUSE WHEEL**
Weapon Selection	**1-0**
Weapon Selection Menu	**CTRL**
Quick Swap Weapon	**F, G**
Quickuse Selection	**F1 - F4**
Quickuse Activation	**Q**
Inventory	**TAB**
Previous/Next Ammo Type	**B, N**
Quick Save	**F5**
Quick Load	**F9**

VEHICLE KEYBOARD CONTROLS

Forward, Left, Right	**W, A, D**
Back/Brake	**S**
Hand Brake	**SHIFT**
Exit Vehicle	**ALT**
Boost	**SPACE**
Quickuse Selection	**F1 - F4**
Quickuse Activation	**Q**
Change Target	**R**
Inventory	**TAB**

GETTING STARTED

Insert Disc 1 of RAGE into your DVD drive and then use the menu that appears shortly after to install the game.
Should the menu not appear, open My Computer and double-click on the DVD drive that has Disc 1 of RAGE in it. Locate and double-click setup to begin the installation process.
Follow the instructions to install the game on your computer.

As soon as you launch RAGE, select Campaign and then New Game to start a new game.

SELECT YOUR DIFFICULTY

Difficulty determines not only how much health you have and how much damage your enemies inflict, but it also affects their behavior. Higher difficulty also means tougher races with craftier opponents. Choose wisely !

MENU

Upon launching RAGE you'll be brought to the main menu where you can access the following options:

CAMPAIGN - allows you to start a new game, continue an existing game, or load from a previously saved game.

MULTIPLAYER - Play competitively or cooperatively with other people locally or over the Internet. See page 14 for more information.

SETTINGS - Configure the game's audio, video, controls, and gameplay options. See page 13 for more information.

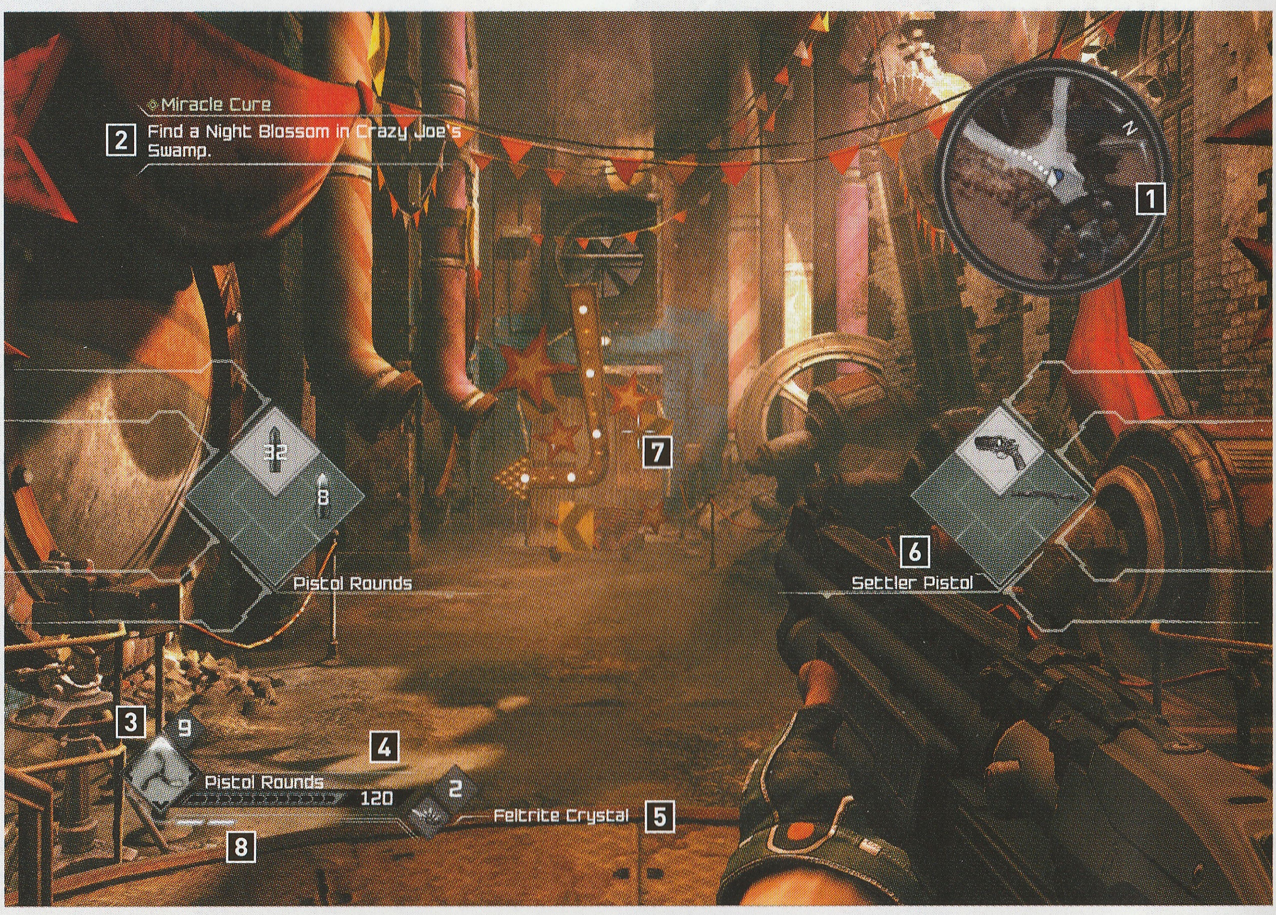
CREDITS - View the people who worked on RAGE.

DOWNLOADABLE CONTENT

EXIT GAME - Quit to Windows.

ON FOOT DISPLAY

1. **Compass -** The compass appears when you're in the Wasteland areas of RAGE.
    - The flashing white line is the direction to your selected objective.
    - Blue dots are neutral/friendly vehicles.
    - Red dots are enemy vehicles.
    - White diamonds are the location of your next objective.
2. **Objective Text -** This area of the screen will display updated objectives and mission info.
3. **Quickuse Item -** This area shows your currently equipped Quickuse Item. The number in the upper right corner is the amount that you have left. Press the **F1** through **F4** keys to change your currently equipped Quickuse Item. Press and hold **F1, F2, F3** or **F4** to bring up the Quickuse Item Select Menu; use the **up** or **down arrow keys** to highlight the item you wish to assign, then release the appropriate **F1 – F4 key** to assign the item to that button.
4. **Ammo -** This portion of the display shows how much ammo you have remaining, as well as the ammo type currently equipped.
5. **Pickup Indicator -** Whenever you pick up an item in the game, a description and quantity will display in this part of the screen.
6. **Weapon Switch Menu -** This menu will appear when you hold down **CTRL** on the keyboard. Click on different weapons and ammo types with the mouse, and then release **CTRL** to confirm the selection See the Armoury Section on page 9 about reassigning weapons in this menu.



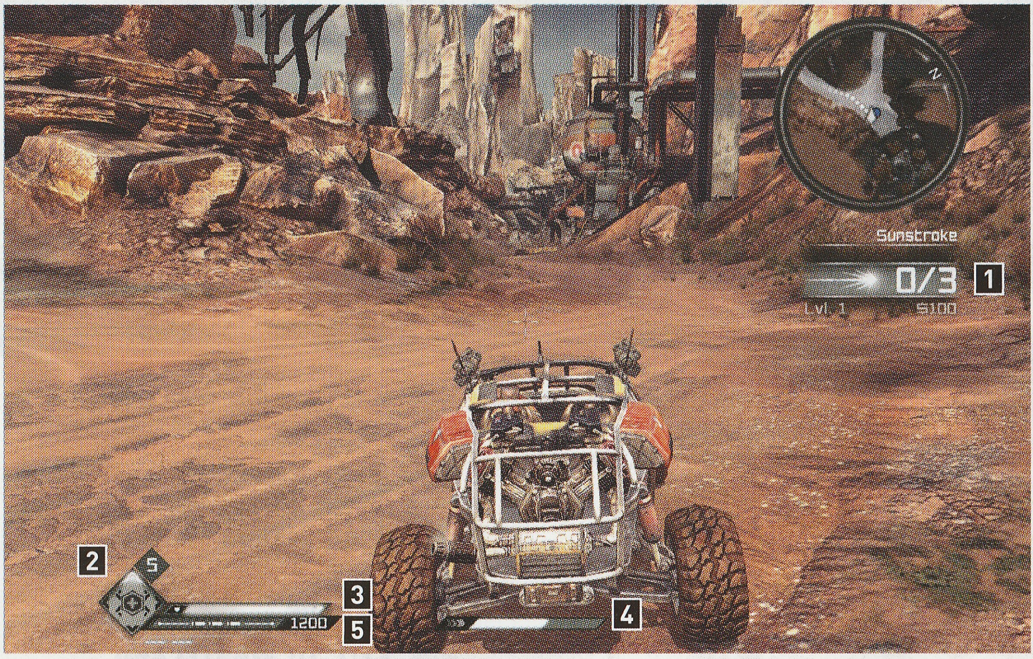
Miracle Cure

Find a Night Blossom in Crazy Joe's Swamp.

7. **Crosshair -** Your crosshair is located in the middle of the screen. The points on each side will expand and retract based on how accurate your currently equipped weapon will be. It will turn into a prompt when you are able to interact with people, doors, vehicles, or pick up objects. While holding down the fire button to cook grenades, a small bar will appear underneath the crosshair indicating when it will explode.
8. **Defibrillator Charges -** These bars indicate how full your defibrillator charges are. When you become incapacitated during RAGE you'll be able to revive yourself. However, the defibrillator takes time to recharge so be aware if you don't have enough charge before entering a fight. If you die before it is fully charged, you will die and must load a save game.

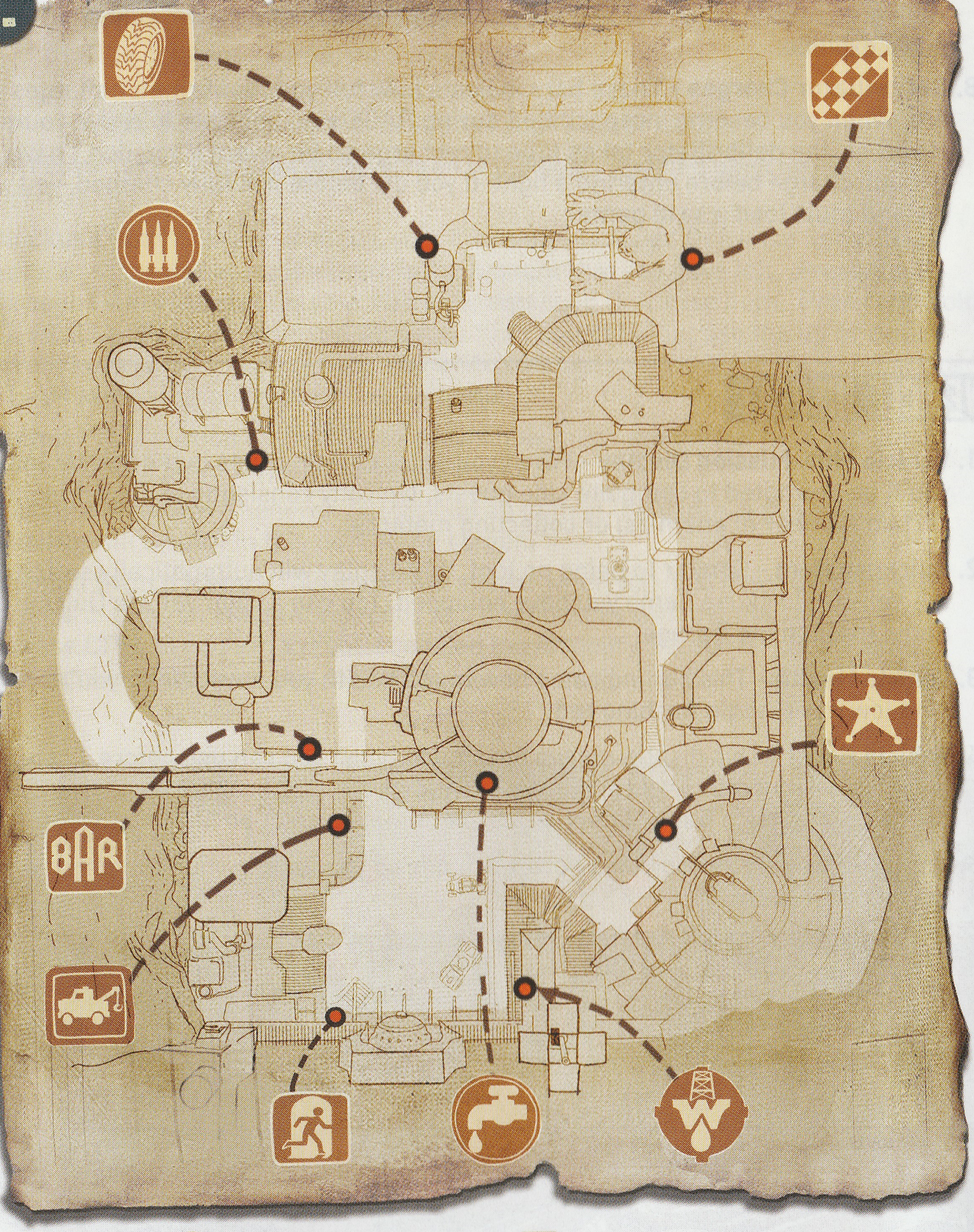
VEHICLE DISPLAY

1. **Vehicle Mini-Mission Display -** When you enter certain zones in the Wasteland you'll be prompted to complete side quests, typically consisting of destroying a certain number of enemies, or collecting meteors.
2. **Quickuse Item -** Similar to being on foot, this display will automatically switch to the Vehicle Quickuse Items you have equipped. You can assign Vehicle Quickuse items through the Garage.
3. **Vehicle Health -** This bar indicates how much health you have. When you're running low it will begin flashing red.
4. **Vehicle Boost -** This display shows how much boost you can use before it runs out. Using boost effectively is the key to winning races. Boost can be activated by pressing the **Space Bar** and recharges over time, so don't be afraid to use it!
5. **Ammo -** This display indicates how much ammo you have in your currently equipped weapon.



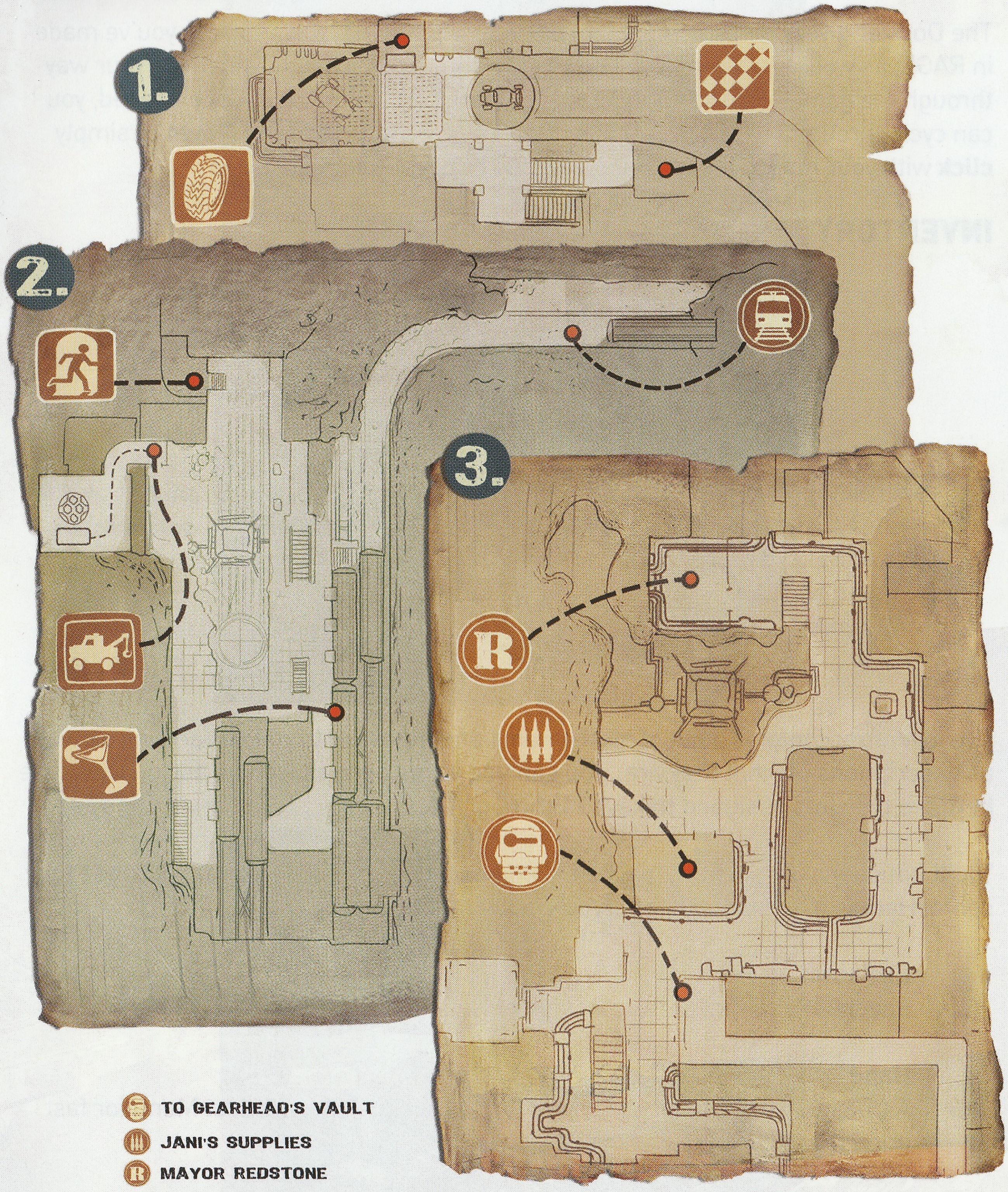
WELLSPRING

1.



- WELLMASTER'S
- OUTFITTERS SUPPLIES
- MAYOR'S OFFICE
- RUSTY'S AUTO PARTS
- WELLSPRING SPEEDWAY
- SHERIFF'S OFFICE
- SECOND CHANCE BAR
- MICK'S AUTO REPAIR/ GARAGE
- EXIT TO WASTELAND

SUBWAY TOWN

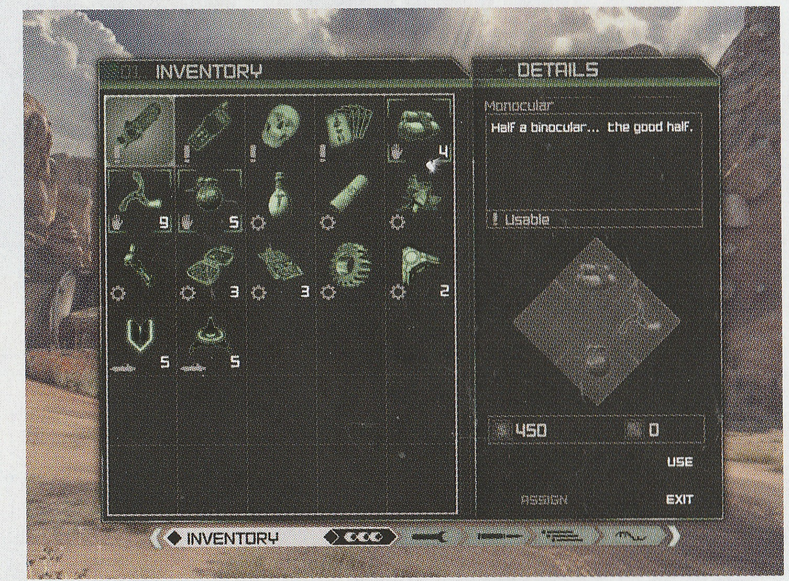


- TO GEARHEAD'S VAULT
- JANI'S SUPPLIES
- MAYOR REDSTONE
- BLUE LINE
- SUBWAY TOWN SPEEDWAY
- EXIT TO WASTELAND
- SPARKY'S AUTO PARTS
- SAUL'S AUTO REPAIR/ RESISTANCE BASE
- FEZ BAR

DOSSIER

The Dossier gives you access to all of the items, statistics, and progress you've made in RAGE, as well as allowing you to engineer items that will help you make your way through the game. Press **TAB** to open the Dossier while in-game. Once opened, you can cycle through the various menus by pressing **Page Up** or **Page Down** or simply **click** with your mouse on the individual tabs or pages you wish to see.

INVENTORY



Monocular

Half a binocular... the good half.

The inventory contains a list of all the items and ingredients you're carrying as well as descriptions of what they are. You can use items here as well as assign Quickuse Items to the slots assigned to keys **F1** through **F4**.

You'll notice that items have different icons next to them that tell what purpose they serve. Here is a quick guide for identifying what does what:

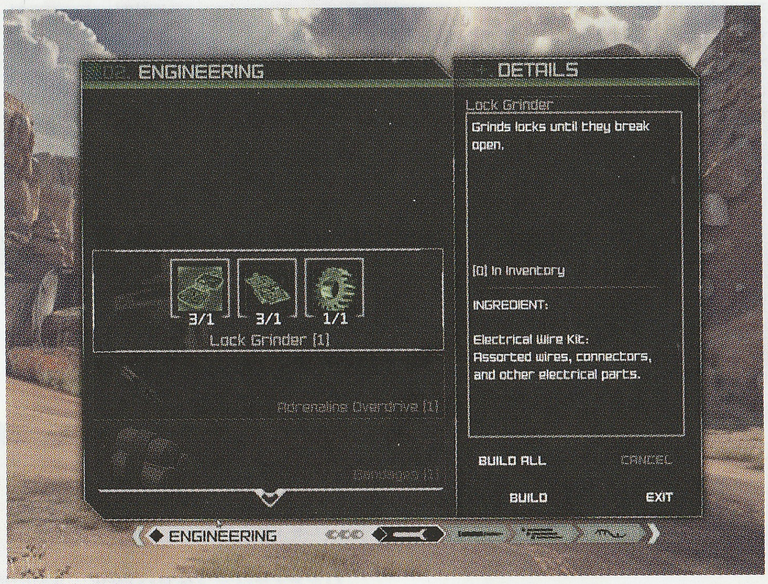
! **Exclamation Point**
Special items that serve a unique purpose

✋ **Hand**
A Quickuse item, can be mapped to the Quickuse Item Select Menu for fast implementation

⚙ **Gear**
An ingredient, can be combined with other ingredients to create usable items (see section on Engineering for more detais)

$ **Dollar sign**
This indicates that the item has no significant use other than to be sold for cash at a vendor

ENGINEERING


02. ENGINEERING
DETAILS
Lock Grinder
3/1
3/1
1/1
Lock Grinder (1)
Adrenaline Overdrive (1)
Bandages (1)
BUILD ALL
CANCEL
BUILD
EXIT
ENGINEERING

Grinds locks until they break open.

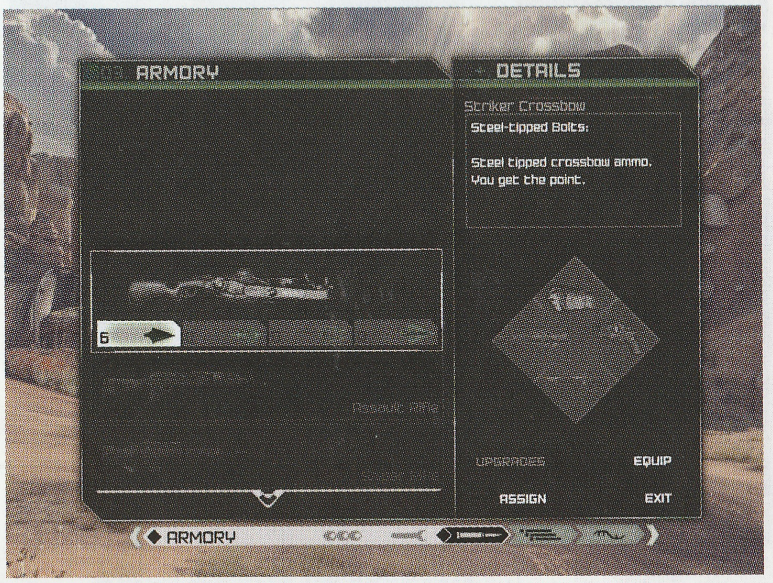
[0] In Inventory

INGREDIENT:

Electrical Wire Kit: Assorted wires, connectors, and other electrical parts.

Here you can construct any item that you have the recipe and ingredients for. Both recipes and ingredients can be found throughout the Wasteland and at vendors in the various towns. If you are missing an ingredient you'll need to find it somewhere or purchase it from a vendor. If an engineering item you've constructed becomes damaged, you can salvage some parts from it instead of having to abandon it completely. For each ingredient you see the number of that item required by the recipe, followed by the number of that item you have in your inventory.

ARMOURY

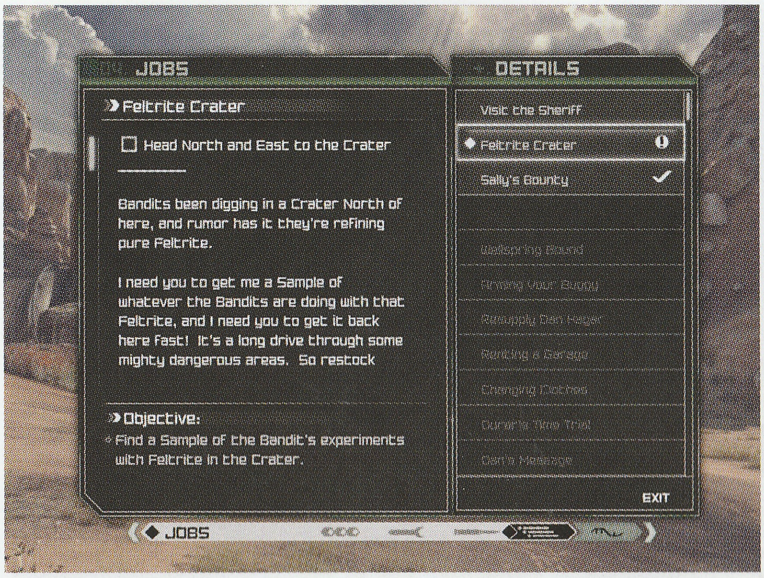

03. ARMORY
DETAILS
Striker Crossbow
6
Assault Rifle
UPGRADES
EQUIP
ASSIGN
EXIT
ARMORY

Steel-tipped Bolts:

Steel tipped crossbow ammo. You get the point.

Here you can access all of the weapons and ammunition you're carrying as well as reassign which weapons are in quick slots in the quick-switch menu.

JOBS



Feltrite Crater

☐ Head North and East to the Crater

Bandits been digging in a Crater North of here, and rumor has it they're refining pure Feltrite.

I need you to get me a Sample of whatever the Bandits are doing with that Feltrite, and I need you to get it back here fast! It's a long drive through some mighty dangerous areas. So restock

Objective:

Find a Sample of the Bandit's experiments with Feltrite in the Crater.

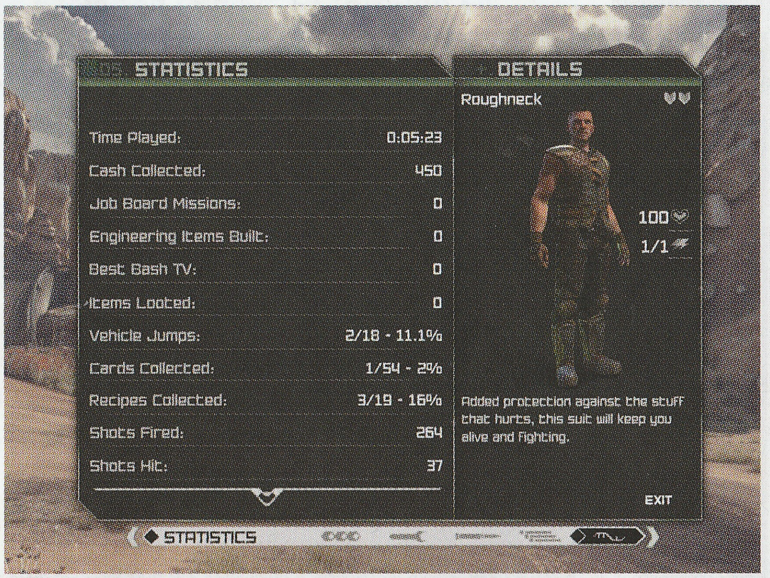
Visit the Sheriff
Feltrite Crater !
Sally's Bounty ✓
Wellspring Bound
Arming Your Buggy
Resupply Dan Hagar
Renting a Garage
Changing Clothes
Dunar's Time Trial
Dan's Message

On the Jobs page you can see what missions you've completed, which missions are active, and what objectives are remaining to complete your active jobs.

By mousing over the left pane you can use the mousewhell to scroll through the full description of the currently selected job.

By mousing over the right pane you can use the **mousewheel** to scroll through all of the jobs you've completed and have active. Grayed out jobs have been completed and bold ones are available. **Double-click** an available mission to set it as active.

STATISTICS



Time Played:	0:05:23
Cash Collected:	450
Job Board Missions:	0
Engineering Items Built:	0
Best Bash TV:	0
Items Looted:	0
Vehicle Jumps:	2/18 - 11.1%
Cards Collected:	1/54 - 2%
Recipes Collected:	3/19 - 16%
Shots Fired:	264
Shots Hit:	37

Roughneck

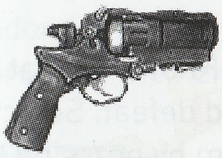
Added protection against the stuff that hurts, this suit will keep you alive and fighting.

This page will show various stats that that you've accumulated so far in the game. These include simple statistics such as enemies killed, as well as showing health and armour upgrades you've acquired in the game.

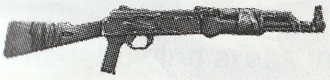
This will also help you track your progress towards certain Achievements in RAGE.

ARSENAL

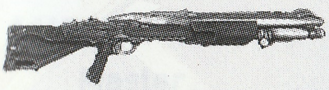
Throughout RAGE you will come across several weapons to use against your enemies in the Wasteland. Most weapons also have different ammo types and some upgrades that will be more effective against certain enemy types. Here's a sampling of what you'll find...



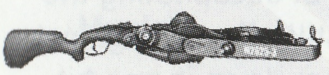
Settler Pistol
This standard Wasteland weapon will get you started, but not much further. Later on you'll come across improved ammo for this weapon that is far more powerful.



Settler Assault Rifle
This automatic rifle has a high rate of fire, but is fairly inaccurate and doesn't do a whole lot of damage. See vendors in the Wasteland for alternate ammo types and upgrades.

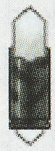


Combat Shotgun
The Shotgun has a lot more oomph than most weapons and is excellent at taking down enemies at close range.



Striker Crossbow
The Crossbow was made with stealth, damage and accuracy in mind. Use this to take out enemies while they're unaware.

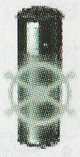
Fatboys (Pistol)
These unique pistol bullets are twice as large and pack twice the punch of your standard bullet, but also fit half the number of rounds.



Fat Mammas (Pistol)
Twice as powerful as the Fatboy bullets, if these pistol super slugs can't get the job done, you're in trouble!

Feltrite AR Rounds (Assault Rifle)
Assault Rifle rounds infused with Feltrite, this special ammo is perfect for use on armoured enemies when steel rounds won't cut it.

Pulse Shot (Shotgun)
What happens when you cross a shotgun shell with an EMP? You get the Pulse Shot; ammo perfect for taking out mechanized threats.



Pop Rockets (Shotgun)
Shotgun ammo with more than just a little extra "pop", these rounds have the explosive power of mini hand grenades.

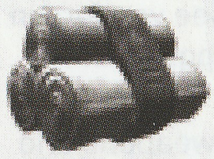
Electro Bolts (Crossbow)
Crossbow bolts with an electric charge attached, shoot them into puddles of water or groups of enemies for added effect.

Mind Control Bolts (Crossbow)
Fire these bolts into enemies to turn them into walking time bombs that you control.

QUICKUSE ITEMS

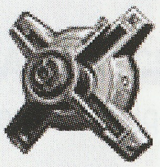
The items below accompany the weapons available to you throughout RAGE. Many of these can be purchased or built using ingredients from vendors throughout the game. Many of these can also be found as pickups in the Wasteland. Quickuse items serve a number of purposes, from healing to attacking to supporting your character.

Survival in RAGE depends on effective use of your Quickuse items. Knowing what to use and when to use it can mean the difference between victory and defeat. Select your Quickuse items with the **F1, F2, F3** and **F4** keys and use the item by pressing the **Q** key.



Bandages
Use these to instantly heal yourself if you find yourself low on health during combat.

Wingsticks
These boomerang-like weapons are excellent at decapitating the weaker enemies that you encounter. They're still effective against stronger enemies, but don't expect to take them down in one hit. Upgrade these to Advanced Wingsticks later in the game to have them target multiple enemies at once.

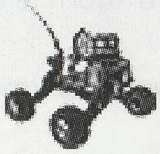


Lockgrinders
These handy little tools will get you through certain locked doors scattered throughout the Wasteland. Make sure to keep a few on hand as there are valuable items behind these doors.

HE (High Explosive) Grenades
These weapons cause massive damage to any enemy unlucky enough to be within its radius.

Sentry Turret
These turrets will fire at anything within range. Setting up a couple when being attacked by mutants will make taking them out much easier.

Sentry Bot
These AI controlled turrets will seek out your enemies, crawling over obstacles and even stabbing them with their feet if they're close enough.



RC Bomb Car
The RC Bomb Car controls like any other vehicle but can be used to detonate near enemies while you remain safely behind.

VENDORS, JUNK, AMMO AND YOU

As you explore the world of RAGE make sure to grab any junk you happen to run across and then sell it to vendors when you find yourself in a town again. While you're there, make sure to buy all the ammo you need - you'll find some littered about the wasteland but you should always be prepared! Also keep your eye on the vendors' inventory for other nifty weapons and items that you can use when you find yourself in the next battle.

SETTINGS

The following areas in the settings will allow you to customize how RAGE behaves on your computer.

AUDIO

Master

Controls the overall volume of the game's sounds and music

Music

Controls the level of the ambient music in the game

Voice

Controls the level of NPC voices in the game

Ambient

Controls the level of ambient sound effects in the game

Subtitles

Toggle subtitles on/off.

VIDEO

Use the slide to controls RAGE's brightness. You can also select your resolution from this menu.

KEYBOARD/MOUSE

Here you can adjust your controller settings and customize the buttons assigned to your keyboard and mouse.

GAMEPAD

RAGE supports the use of a gamepad (controller) and players are encouraged to use one if they have it. Controllers are easily enabled in the game's menu under Settings - Gamepad.

MULTIPLAYER

RAGE Multiplayer features two main modes, **Road RAGE** and **Wasteland Legends**:

MULTIPLAYER MENU

- **Road RAGE –** Fight against other players in vehicle combat
- **Wasteland Legends –** Experience tall-tales of the Wasteland cooperatively with a friend or another player.
- **Play with Friends –** View and join Friends' lobbies
- **Settings –** Change game settings
- **Single-player –** Return to the single-player menu

ROAD RAGE

Road RAGE pits up to four players against one another in vehicular combat modes in multiplayer for control of the Wasteland.

ROAD RAGE MENU

- **Quick Match –** Join an open game
- **Find Match –** Select your preferences and join up with other players
- **Private Match –** Create a private game and invite other players
- **Garage –** Customize your vehicle loadouts
- **Invite Friends –** Invite friends to join you
- **Leaderboards –** See where you rank on the RAGE leaderboards

In Road RAGE you'll participate in a variety of modes across different maps, and gain experience points that will award you new weapons, cars and body types.

GAME MODES

- **Chain Rally –** Take Rally Points and chain them together for increased score
- **Triad Rally –** Capture three consecutive Rally Points to score
- **Meteor Rally –** Collect the fallen Meteors and drive them to capture zones to score
- **Carnage –** Free for all combat, kill enemies to score

WASTELAND LEGENDS

Experience the tall tales of the world of RAGE! Join up with a friend via split-screen or multiplayer and fight through these unique challenges to set a high score and solidify your Legendary status.

WASTELAND LEGENDS MENU

- **Quick Match –** Select your preferences and search for an open game
- **Private Match –** Create a private game and invite another player
- **Split Screen –** Play together with a friend via split screen
- **Leaderboards -** See where you rank on the worldwide RAGE leaderboards

CAREER

Select an emblem to represent you online, and view key Road RAGE and Wasteland Legends game statistics.

FAMILY SETTINGS

Windows Parental Controls (Vista and Windows 7) enable parents and guardians to restrict access to mature-rated games and set time limits on how long they can play. For more information, go to **www.gamesforwindows.com/isyourfamilyset**.

WARRANTY INFORMATION

ZeniMax Europe Limited guarantees to the original purchaser of this computer software product that the disk/cartridge supplied with this product shall not show any fault during the first 90 days from the date of receipt of ownership. In the first instance please return the faulty product to the point of purchase, along with any proof of purchase. If for any reason this is not possible then please return the product to ZeniMax Europe Limited at the address below along with any proof of purchase, location of purchase, a statement describing the fault and any original packaging you may have. ZeniMax Europe Limited will reimburse the postage costs of returning any faulty products. This warranty is in addition to and does not affect your existing statutory rights regarding the product and your statutory rights are in no way restricted or affected by this warranty. If you require further advice regarding your statutory rights then please contact a citizen's advice bureau, consumer affairs adviser or lawyer.

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TECHNICAL AND CUSTOMER SUPPORT

For technical and customer support, please call +44 (0) 203 027 0982, 8:00 am to 7:00 pm Monday through Friday with the exception of public holidays, and Saturday from 9:00 am to 5:00 pm, email **SupportUK@bethsoft.com** or visit www.bethsoft.com.
For warranty claims send your game disc to ZeniMax Europe Limited, Skypark – 9th Floor, 8 Elliot Place, Glasgow, G3 8EP, United Kingdom, together with a dated proof of purchase, your product number, a brief description of the error or defect, and your return address.

NOTES

SPEED
LIMIT
25

LB Quickuse Activation
Quickuse Activation

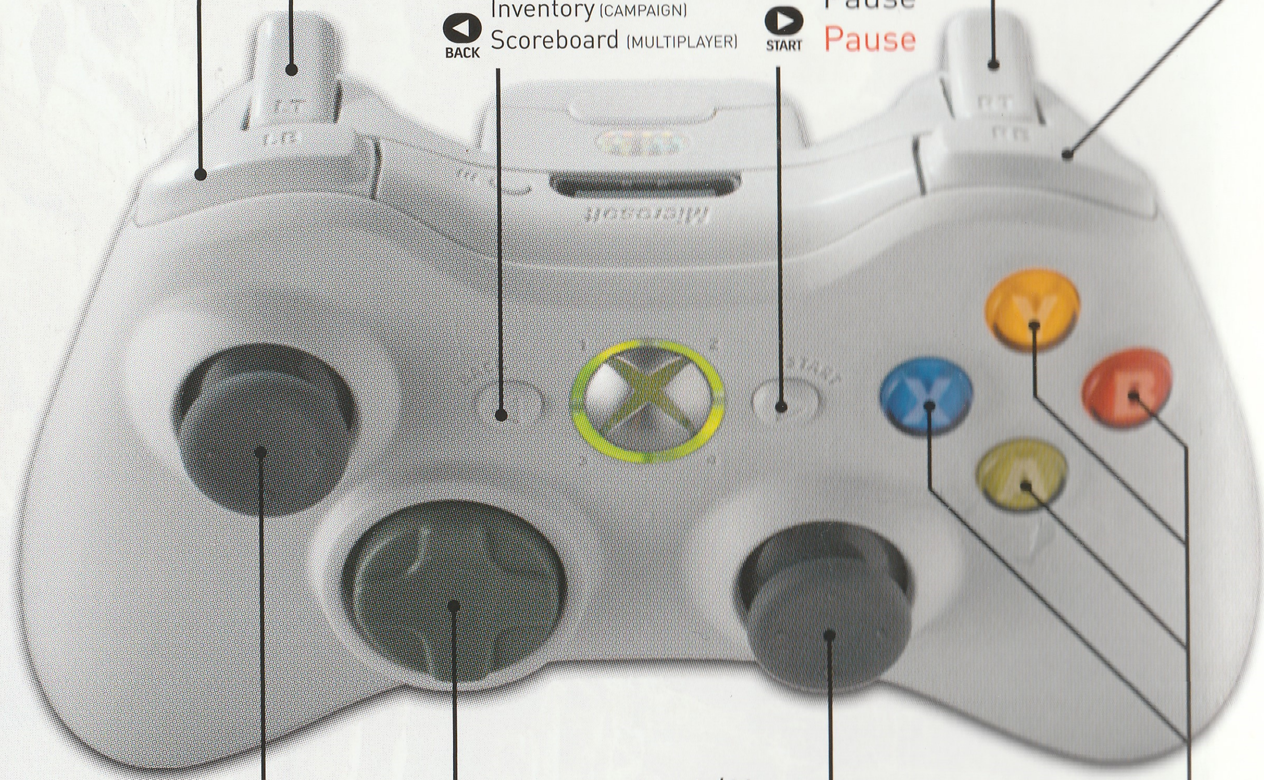
Weapon/
Ammo Selection RB

LT Zoom
Brake/Reverse

Fire
Accelerate RT

BACK Inventory (CAMPAIGN)
Scoreboard (MULTIPLAYER)

START Pause
Pause



Move
(CLICK) Sprint
Steer L

Look/Aim
(CLICK) Melee
Camera R

Quickuse Selection
Quickuse Selection

Jump
Exit Y

Crouch
E* Brake B

Reload
Boost X

Interact
Fire Weapon A

BINK VIDEO id TECH 5 id ZeniMax MEDIA INC. Bethesda SOFTWORKS

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